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Note

Global logics are only included in Toolbox to allow a compatible logic exchange with RM4200D systems. This function is no longer necessary for systems of the Series 52. Also, some playout systems might need global logics.

If several devices are connected by Ethernet, they can exchange global logics using UDP commands.

These devices should be managed within one project. This makes configuration easier and secures a correct assignment of the appropriate devices. This way, all receive the same project ID.



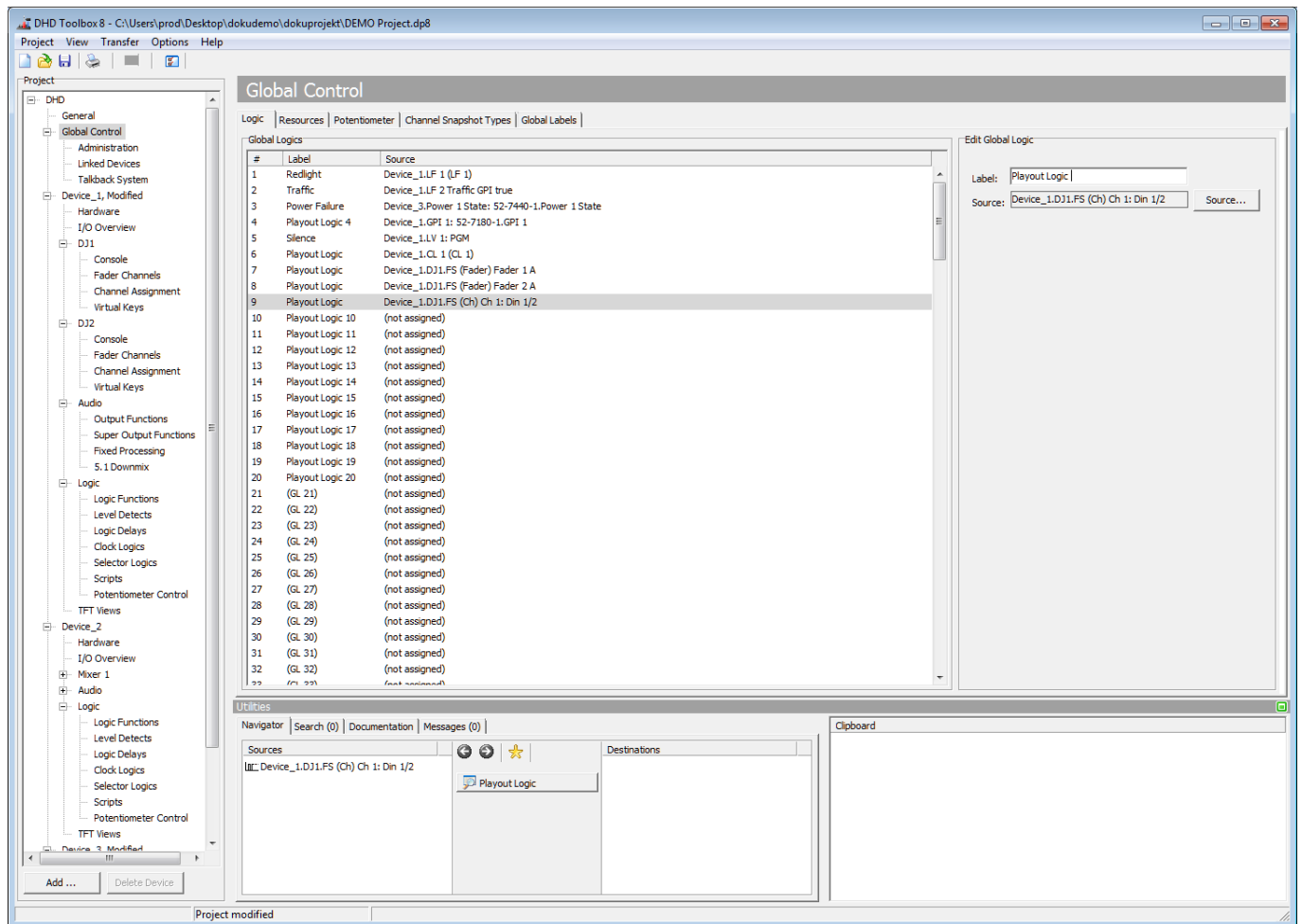
Important

In order to enable all devices to exchange global logics via UDP, their **Project IDs** have to be identical.

In a project, you can use a total of 200 global logics. Each of these functions can be fed with any logic source of the devices in the project. All global logics are available as logic sources in each device of the project.

To assign a global logic, follow these steps:

1. At the **Global Control** node in the project tree, select the **Logic** tab.
2. Click on a row in the **Global Logics** list to select the desired global logic.
3. In the **Edit Global Logic** area, you can assign a distinctive name to the global logic in the **Label** text box.
4. Click **Source**, the **Logic** window opens. Alternatively, you can double-click on a global logic in the list.
5. Select the desired logic source by clicking on its entry.
6. Click **Assign** or double-click on the logic source or drag & drop the logic source to the **Source** box. As a result, it is shown in the row of the selected global logic in the **Source** column.



Global logics, configuration of the global logic functions.

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PDF Generated: 28.07.2020 | Last update: 2020/06/04 10:41